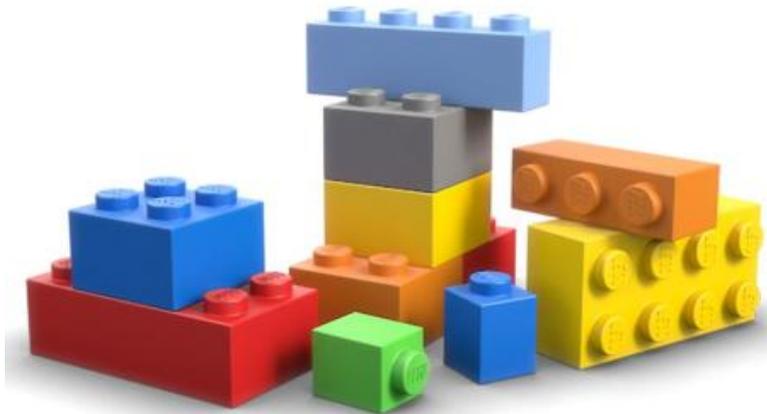


모듈 (Module) 디자인

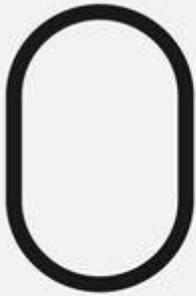
- 분할된 작은 요소가 여러개로 모이면서 기능성 있는 사물로 재탄생.
- 사용자의 의도에 따라 완전히 새로운 형태를 가진 사물로 변신
- 별다른 사용법을 익히지 않아도 될만큼 간편, 개인의 취향에 따라서 다양한 조합 가능
- 모듈을 조합해서 하나의 완성품을 제작하는 과정을 통해 자산만의 특별한 사물을 제작





기본 모듈 (Module) 을 통한 캐릭터 제작

DESIGN PRINCIPLE



- 기본 모듈

All icons are designed from the basic shape of the oval.

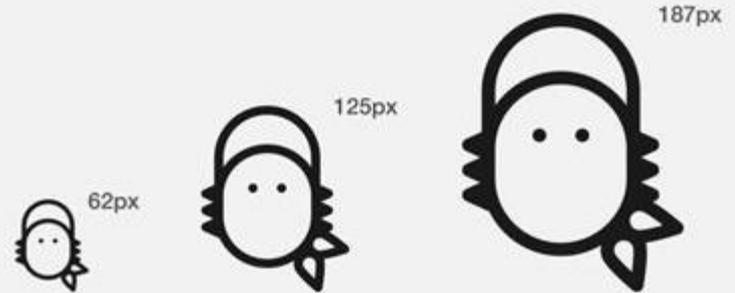


Details at the inside with visual adjustments.

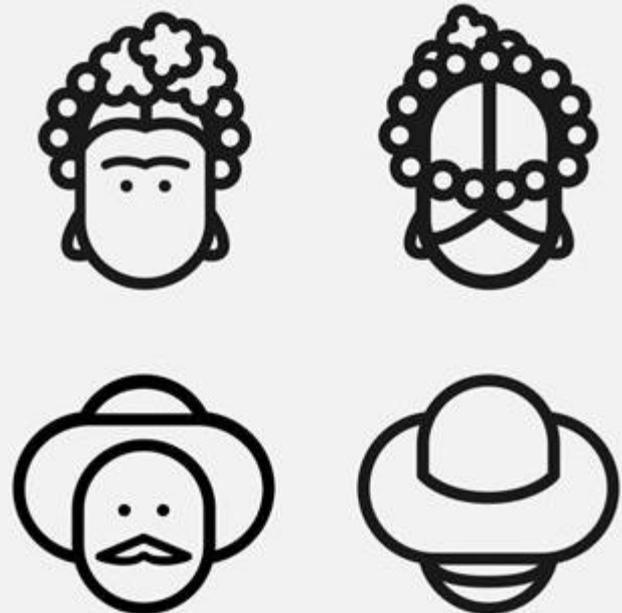
Thickness by 8pt.

Rounded corners

SCALABLE



FRONT & BACK VIEWS





기본 모듈 (Module)을 통한 캐릭터 제작

- 기본 도형 (원, 사각형, 도너츠 등)을 편집하여 활용한다.
- 편집명령: pathfinder, align (정렬)
- 미리 준비된 컬러배합 (밝고/어둡고)을 적용한다.

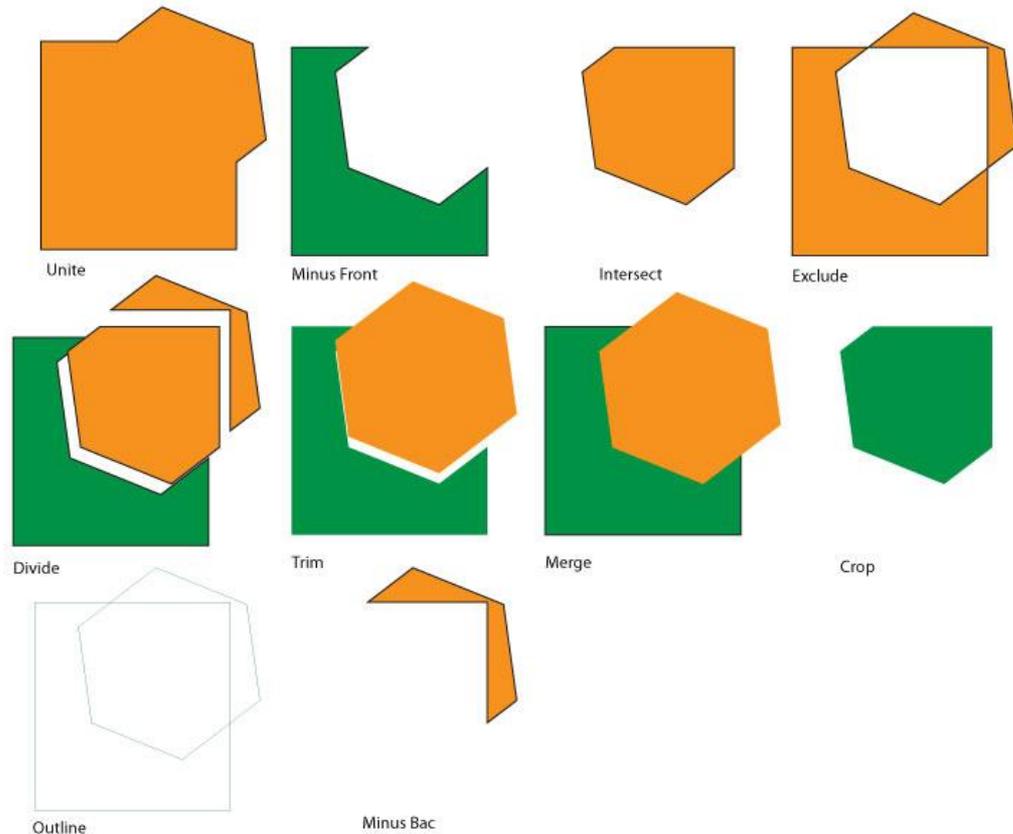
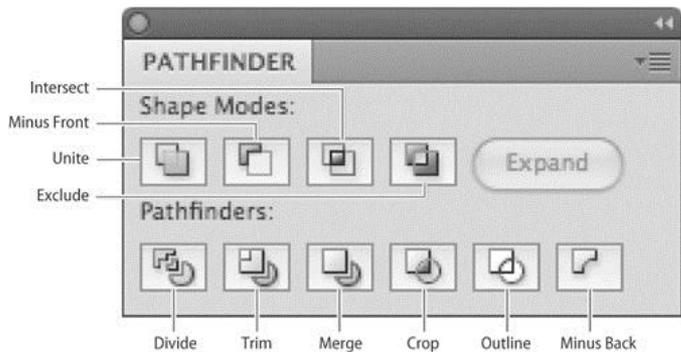
• 기본 모듈



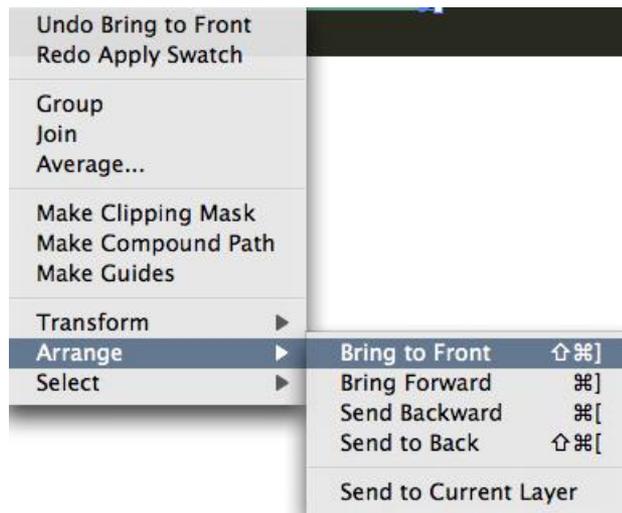
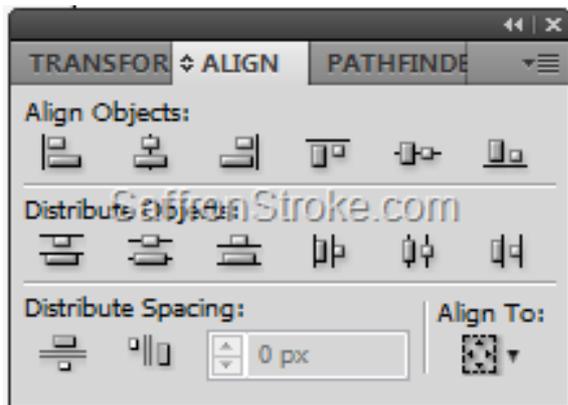
<https://www.youtube.com/channel/UCX4mqbv5lGqLpl4FYlJt4w>

<https://www.youtube.com/watch?v=3lF5wqpSflk>

pathfinder

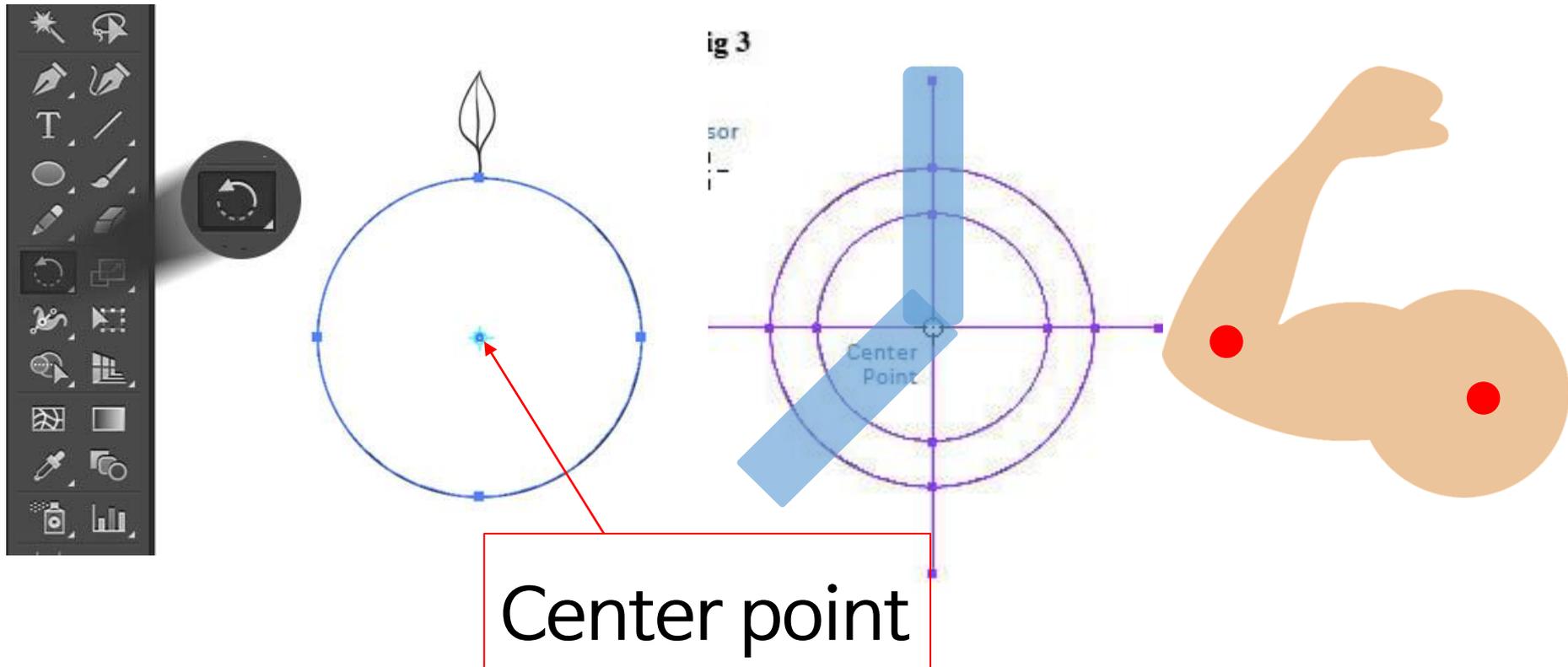


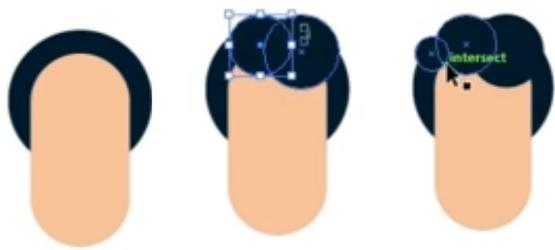
align (정렬)



Rotation tool (회전)

팔이나 다리 등 관절을 회전할때 오브젝트의 중심이 어디인지 설정

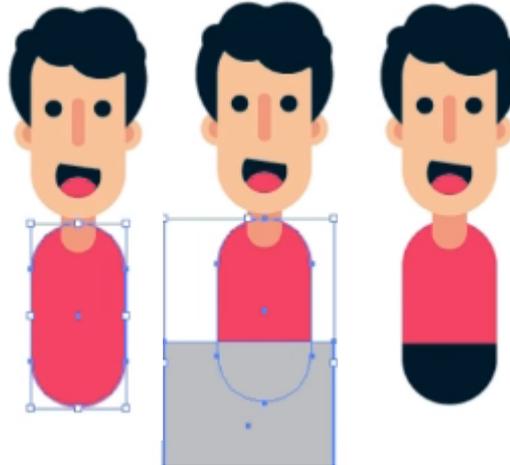




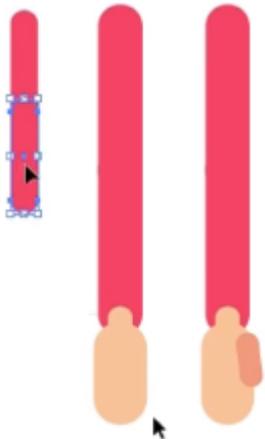
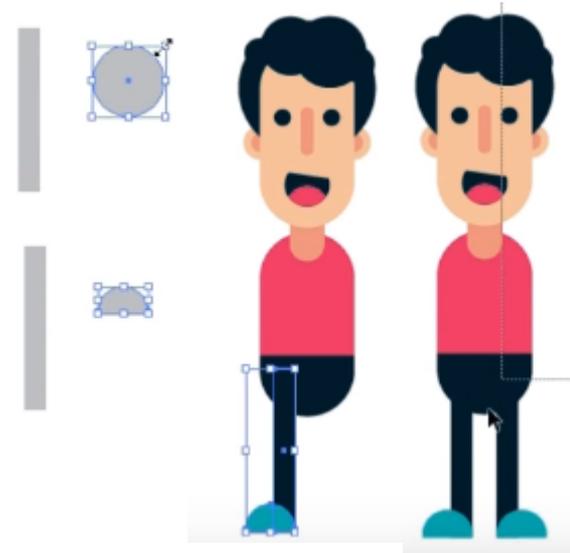
pathfinder



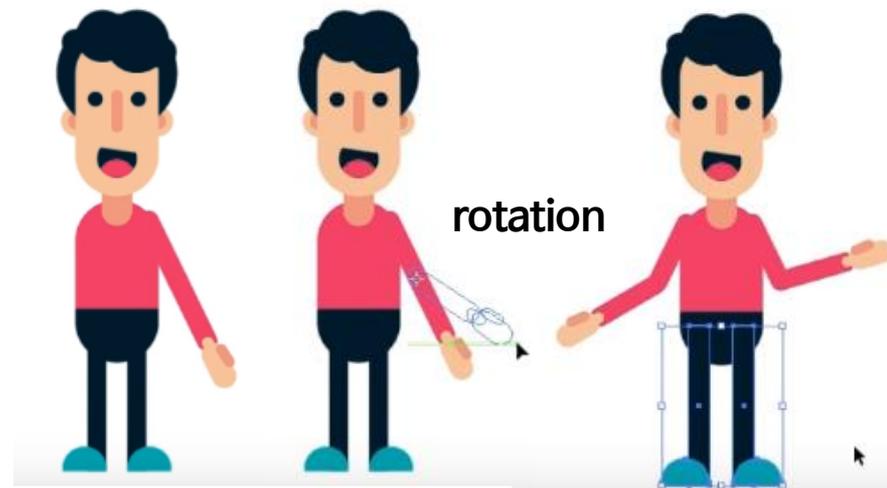
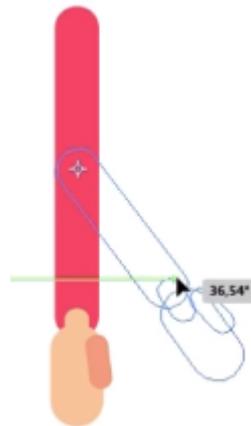
pathfinder



pathfinder

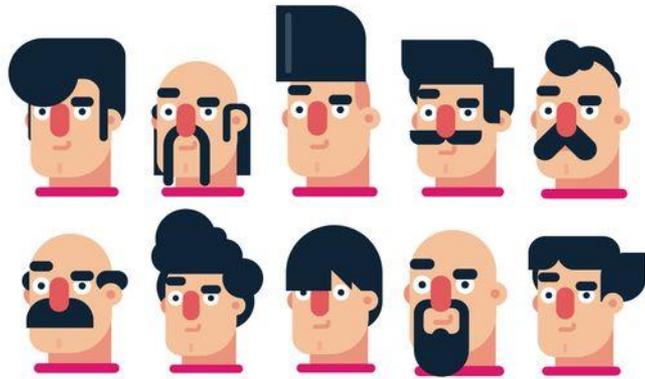


group

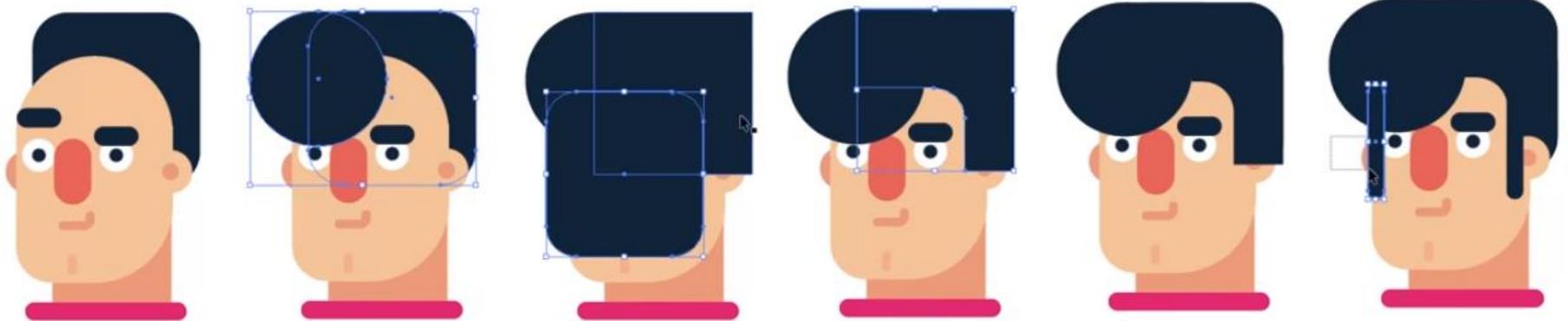


rotation

Draw A Hair



• 기본 모듈



• 기본 모듈



iconic

simplified

realistic male

realistic female



proportions



construction



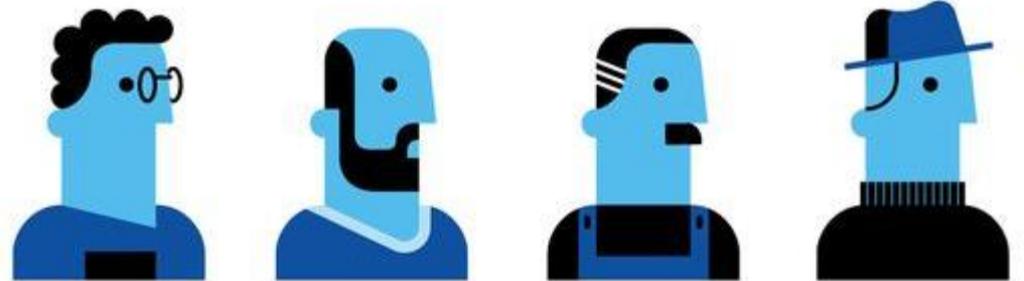
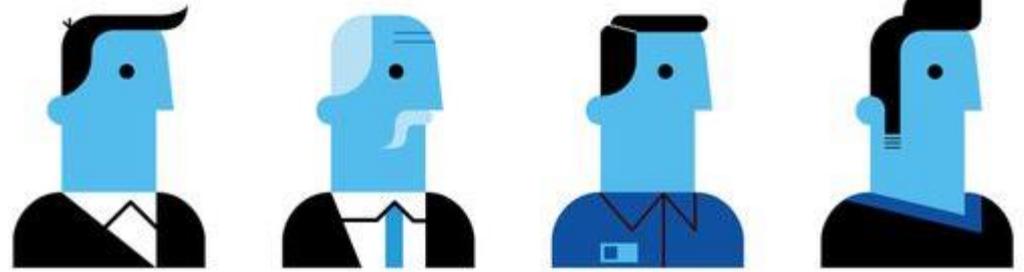
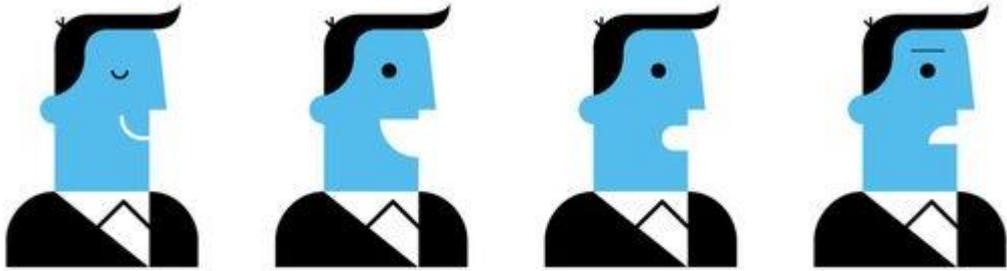
basic
shape



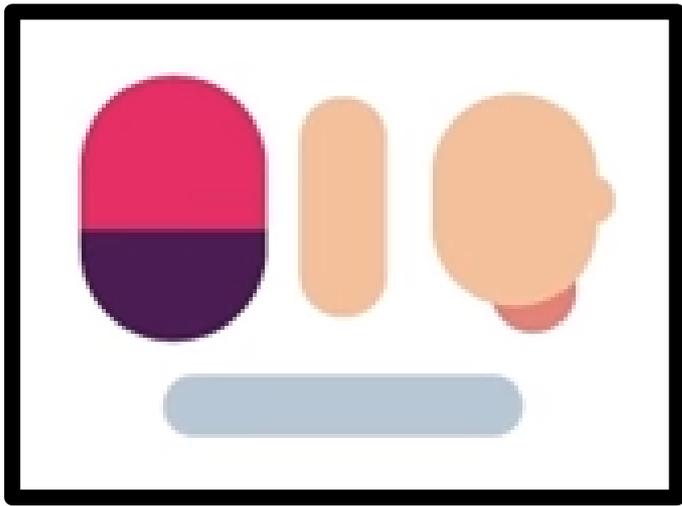
hair



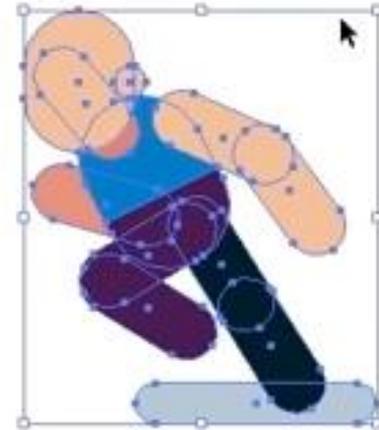
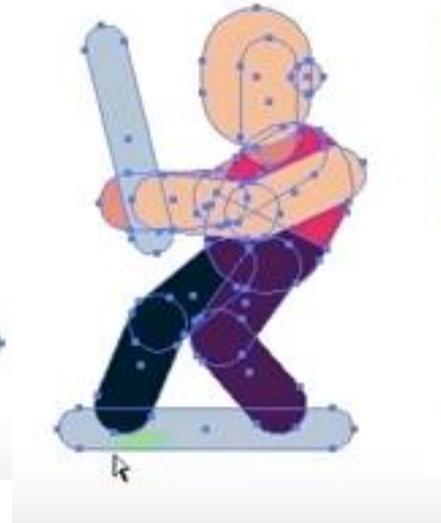
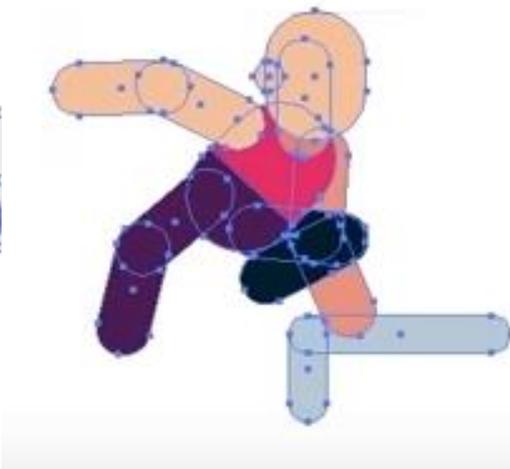
details







• 기본 모듈

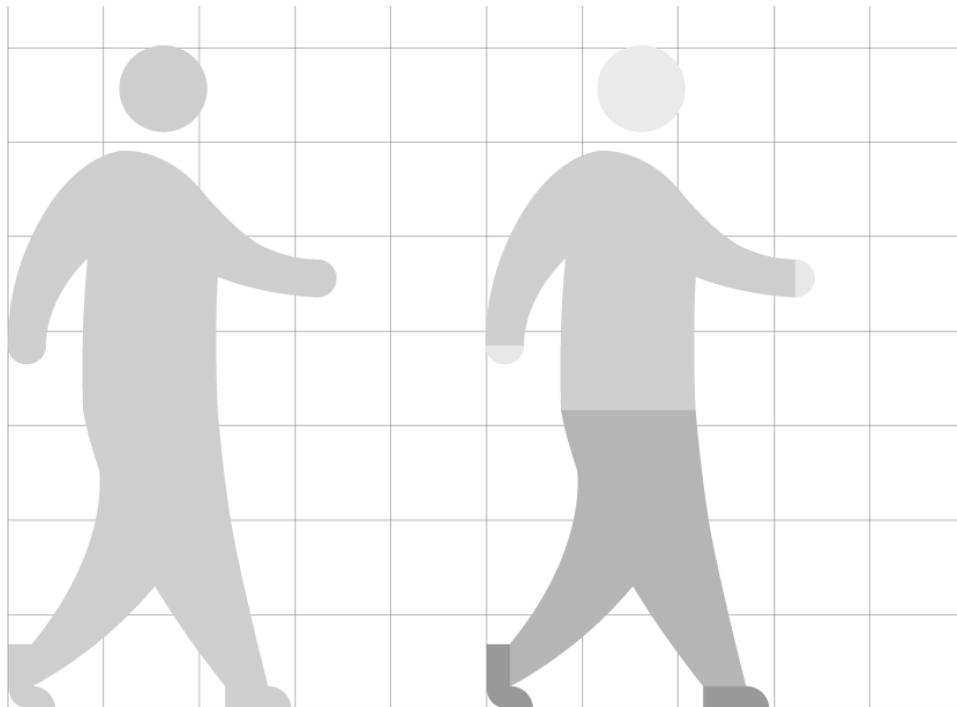
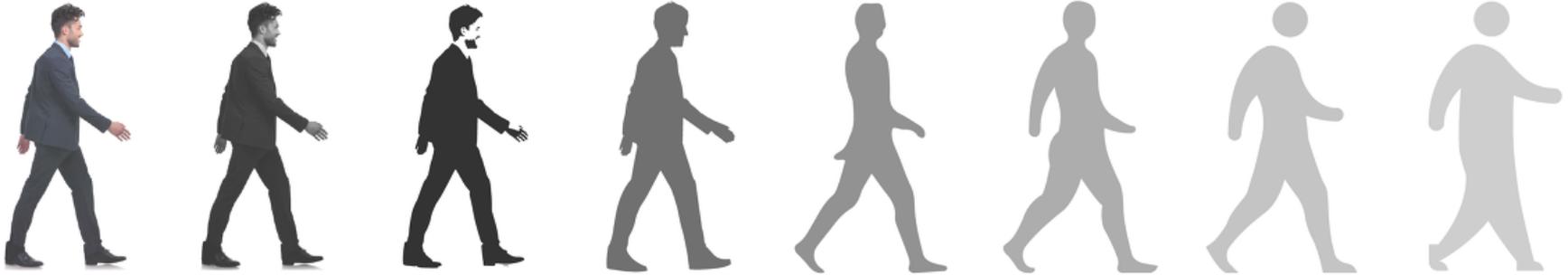


https://www.youtube.com/watch?v=iR_sDhp_RYg&t=321s

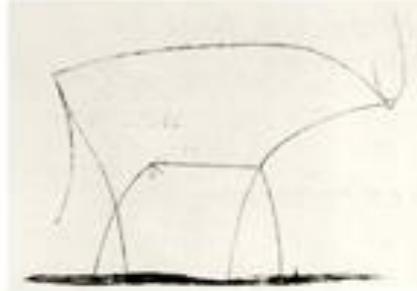
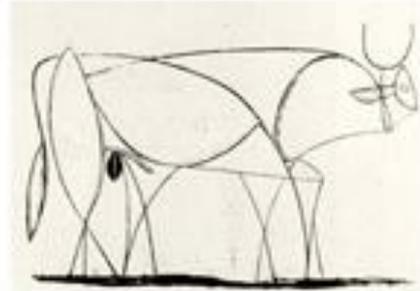
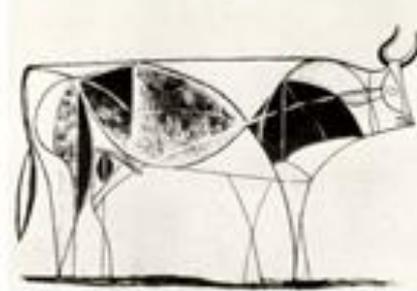
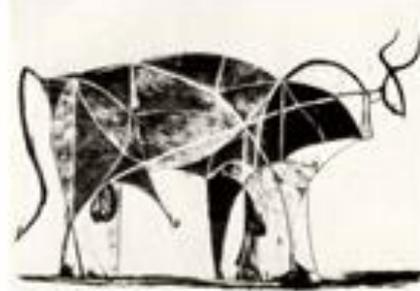
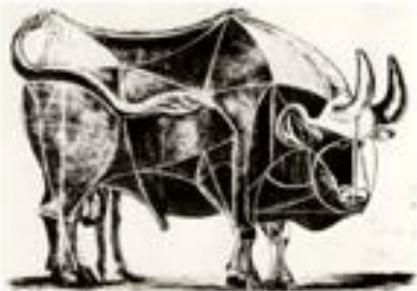
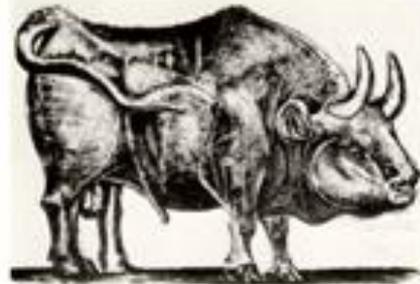
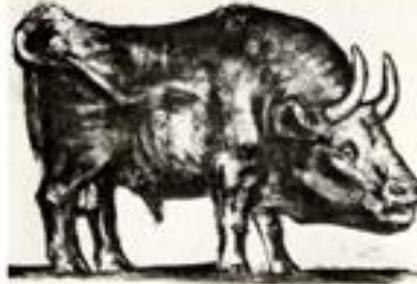
<https://www.youtube.com/watch?v=fkyEEXPP7aA>

단순화 과정

- 복잡한 외곽 형태를 단순하게 정리
- 사람 임을 인지할 수 있는 최소한의 조형 요소와 걷고 있을 때 무의식적으로 인지할 수 있는 두 팔과 다리의 동작



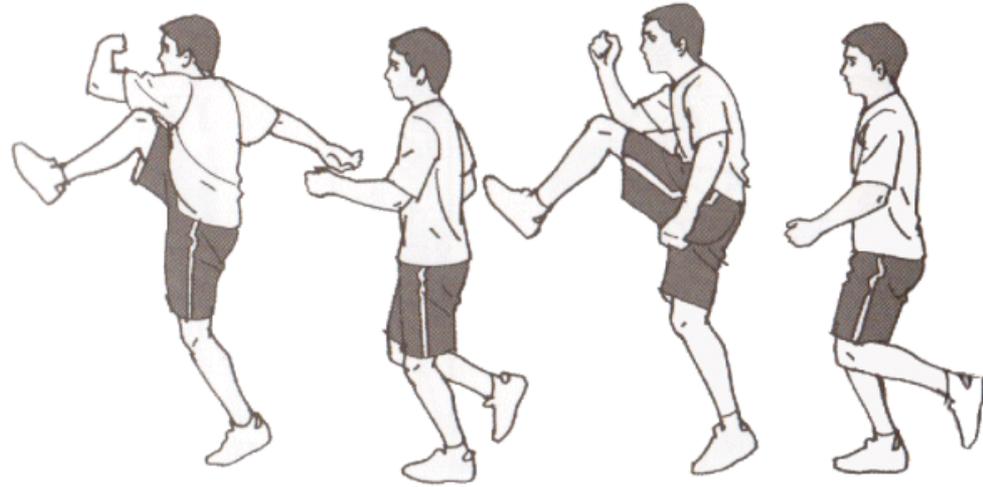
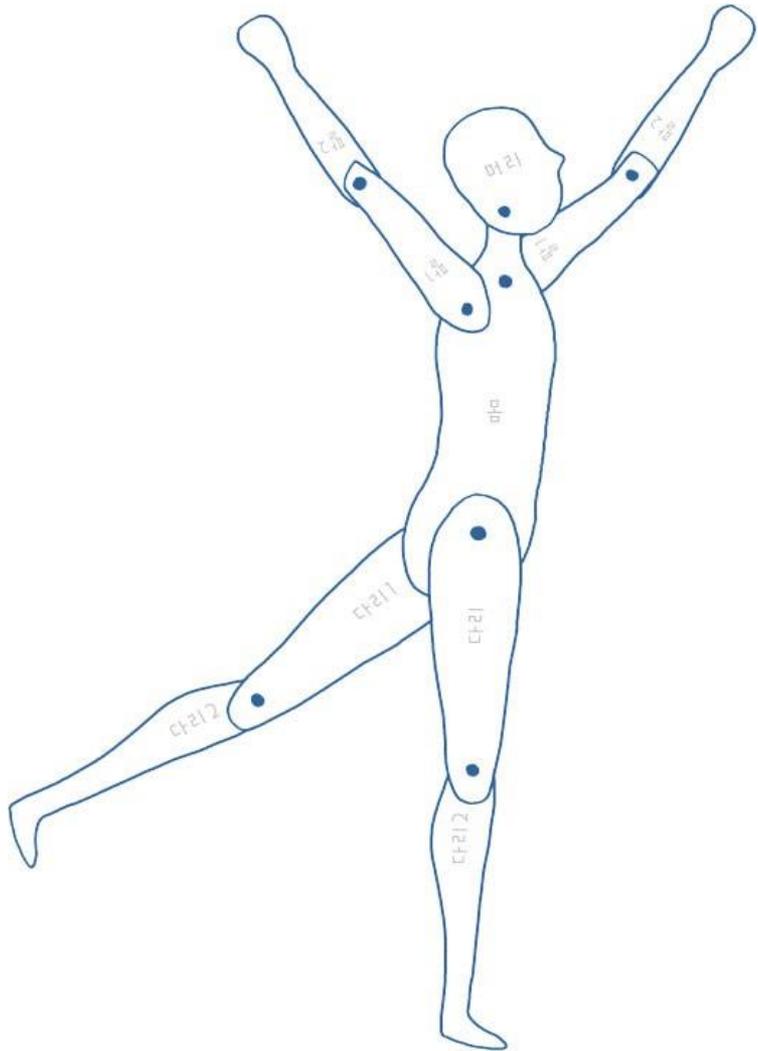
팔-다리-허리의 굴곡과 인체의 비율 등을 고려해 다시 한번 단순화 과정



피카소의 그림으로 황소의 표현을 단순
화시켜 그려나간 것.

황소의 형태요소에서 중요한 부분들을
선적인 요소로 재해석

- 머리, 몸통, 팔, 다리 등 기본 모듈을 만들고 동작을 재현하기
- 가급적 사물을 관찰하고 표현하기

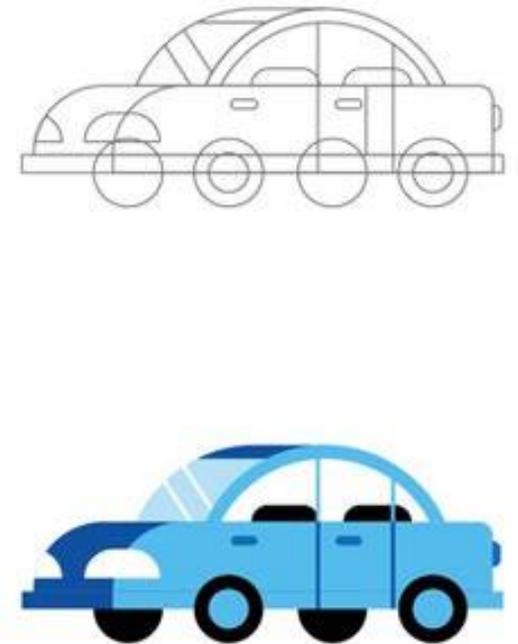
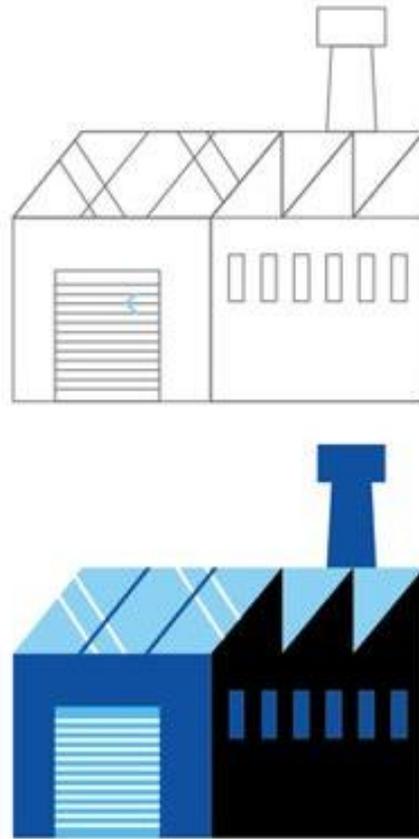
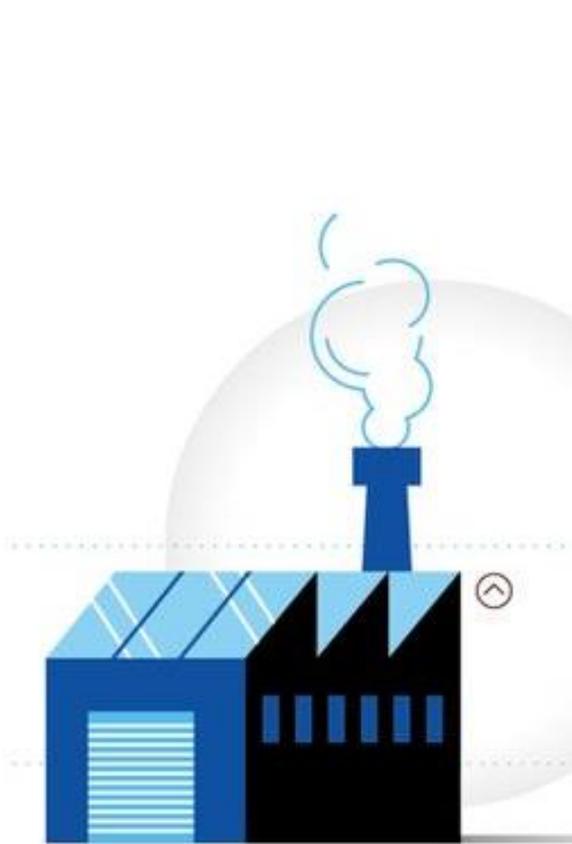


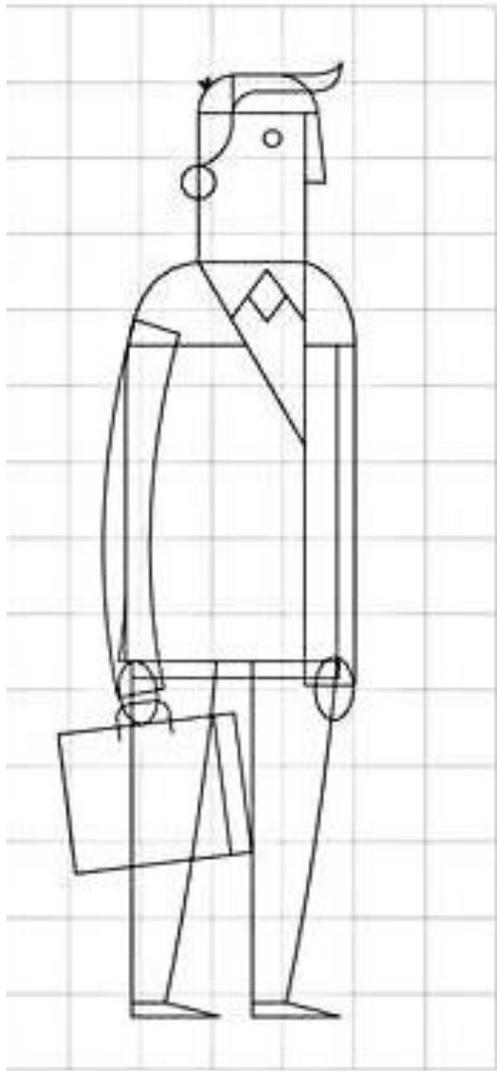


designed by  freepik.com

• 기본 모듈

SIMPLE GEOMETRICAL SHAPES
FORMAS GEOMÉTRICAS SIMPLES

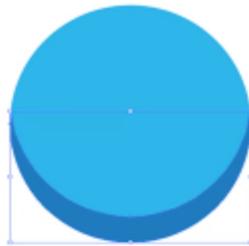
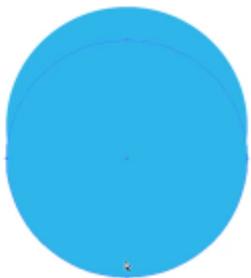




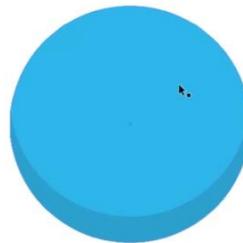
MOVIMIENTOS



gigantic 2.0 style



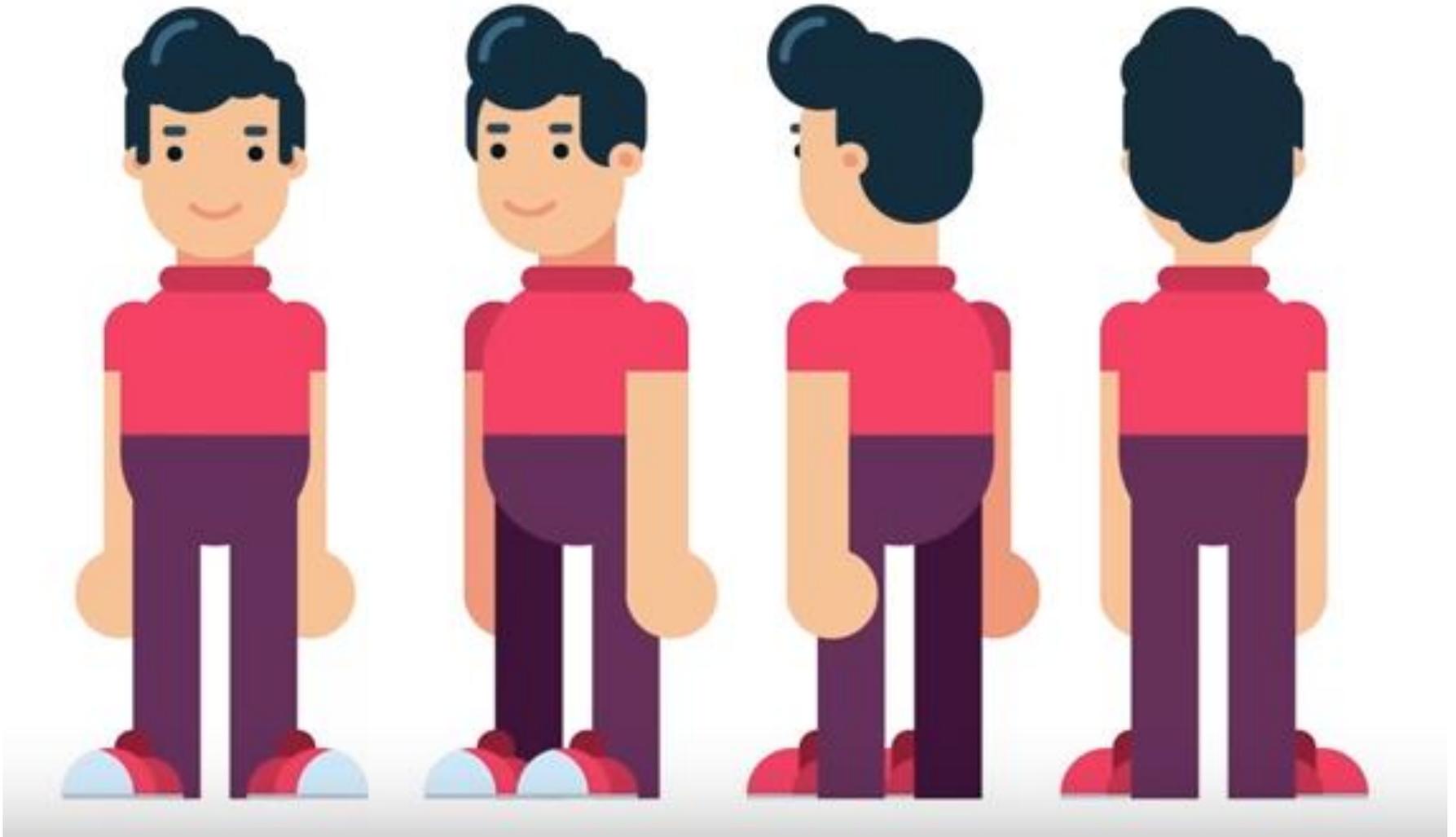
pathfinder



Outline stroke



Character Turnaround, 4 Different Poses



<https://www.youtube.com/watch?v=ljGNXTBbCrk>